



Subject: Appointment of Municipal Law Enforcement Officers

To: Council

From: Community Safety & Enforcement Department

Report Number: 2021-124

Meeting Date: April 26, 2021

Recommendation:

That Community Safety & Enforcement Department Report 2021-124 be received;

That Kendra Cousineau, Emma Beaulne, Briar Messing, and Christopher Roome, be appointed as Municipal Law Enforcement Officers for The Corporation of the City of Port Colborne; and

That the Mayor and City Clerk be authorized to execute the appropriate by-law.

Purpose:

The purpose of this report is to appoint the three successful candidates as Municipal Law Enforcement Officers for the By-law Summer Student positions. Further, to appoint Chris Roome, Planning Technician, as a Municipal Law Enforcement Officer to assist with Zoning Enforcement.

Background:

It is required that the Officers be approved under the *Police Services Act* as a Municipal Law Enforcement Officer to enforce the City's by-laws.

It is Council's desire to have sufficient staff to enforce the influx of parking and various by-law complaints including Zoning, in a timely manner.

Discussion:

Staff are recommending that Kendra Cousineau, Emma Beaulne, Briar Messing and Chris Roome, be appointed as Municipal Law Enforcement Officers.

Internal Consultations:

Discussions have been held with Human Resources and Planning and they have no objections to these appointments

Financial Implications:

Funding has been approved for these three officers in the 2021 budget.

Conclusion:

The City of Port Colborne appoints staff to be able to conduct work as per their job requirements to enforce the municipal by-laws.

Appendices:

- a. Draft Municipal Law Enforcement Officer Appointment By-law

Respectfully submitted,

Sherry Hanson
Manager of By-law Services
905-835-2900 ext. 210
Sherry.Hanson@portcolborne.ca

Report Approval:

All reports reviewed and approved by the Department Director and also the City Treasurer when relevant. Final approval is by the Chief Administrative Officer.